

PG - 143

III Semester M.Sc. Degree Examination, December 2014 (Semester Scheme) (N.S.) **MATHEMATICS**

M 302: Numerical Analysis and Matlab Programming - I

Time: 3 Hours Max. Marks: 60

Instructions: 1) Answer any five questions choosing atleast one question from **each** Part.

2) All questions carry equal marks.

PART - A

1. a) Using an appropriate example to show how the Aitken's Δ^2 method can be used to accelerate the convergence of the linear iteration method.

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b) Find a real root of the equation $xe^x = 1$ by using five steps of the Ramanujan method.

2. a) Using Bairstow method obtain the quadratic factor $x^2 + px + q$ of the equation $x^3 - 3.7x^2 + 6.25x - 4.068 = 0$ with (-2.5, 3) as the initial value for (p, q).

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b) Obtain a real root of the equations $x^2 + y^2 = 4$ and $x^2 + y^2 = 16$ by using Newton-Raphson method. Perform 3 iterations.

3. a) Using Gauss Jordan method with partial pivoting find the inverse of the coefficient matrix of the system

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$$\begin{bmatrix} 1 & 1 & 1 \\ 4 & 3 & -1 \\ 3 & 5 & 3 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 6 \\ 4 \end{bmatrix}$$

and hence solve the system.

b) Solve the following tri-diagonal system of equations.

$$2x_1 + x_2 = 1$$

$$2x_1 + 3x_2 + x_3 = 2$$

$$x_2 + 4x_3 + 2x_4 = 3$$

$$x_3 + 3x_4 = 4$$

by Thomas algorithm.

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PART-B

- 4. a) Derive Newton's bivariate interpolation formula.
 - b) Obtain the rational approximation $R_{3,2}$ for e^{-x} .
- 5. a) Fit a Hermite interpolation polynomial satisfying $p(x_i) = f(x_i)$ and $p'(x_i) = f'(x_i)$, i = 0, 1, 2, 3..., n.
 - b) Derive the Newton-Cotes quadrature formula and hence obtain the Simpson's $\frac{1}{3}^{rd}$ rule.
- 6. Derive the Gauss-Legendre integration formulae of two and three points. Using
 - one of the methods evaluate $\int_{0}^{\pi/2} \sin x \, dx$.

PART C

- 7. a) Explain the for, while and do-while loops with suitable examples. 6
 - b) Write a C program for Simpson's $\frac{1}{3}^{rd}$ rule.
- 8. a) Using an appropriate C program illustrate the concept of recursion.
 - b) Write a C program to check whether a given number is a palindrome or not. **6**